

Program Information - Junior & Senior Day Camp

If you have a child registered for Junior and/or Senior Day Camp, this letter is for you.

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Check-in / Pick-up Procedures:

Junior and Senior Day Camp run Monday-Friday with the same drop-off/pick-up times. The helpful video below shows you what to expect during arrival and pick-up; the process is also written below: <https://youtu.be/SmXqMxuO1Vg?si=q65XZc3PzAbVIsHG>

- Morning drop-off is between 7:30-8:15 am.
- Afternoon pick-up is between 4:30 and 5:30 pm.
- Late stay is until 6:00 pm (additional \$25 per/child per/week).
- **The gate to the property stays closed from 9 am to 4:20 pm for security.**

In the mornings, 7:30 is the earliest we can receive campers, but you can stay in your vehicle starting the check-in line if you're early. We'll come to your window as soon as we're ready. Late Stay until 6 pm is available for \$25 per/child per/week, but needs to be added to your registration before the week starts. About 9 am, after morning check-in, the gate to the property is closed until 4:20 pm for pick-up. If you have a scheduled early pick-up, please call the office once you arrive at the gate. Otherwise, you'll need to wait at the gate until 4:20 when it's opened for normal pick-up.

Check-in Procedures:

Time: 7:30-8:15 am Monday-Friday

- Cross the bridge and keep left.
- Traffic is one way; you'll be making a loop to drop-off.
- Stay in your vehicle. Our staff will digitally sign your camper in from your car window.
- You'll receive a window sheet(s) for the week for pick-up.
- (At home/work) Write your camper's name on the sheet with a bold marker
- Your camper will then exit your vehicle and head to cubbies.

- If you have any medications, you'll pull forward to park and check them in with our staff on the front porch of the Welcome Center (#3 and P2 on [Island Map](#)).

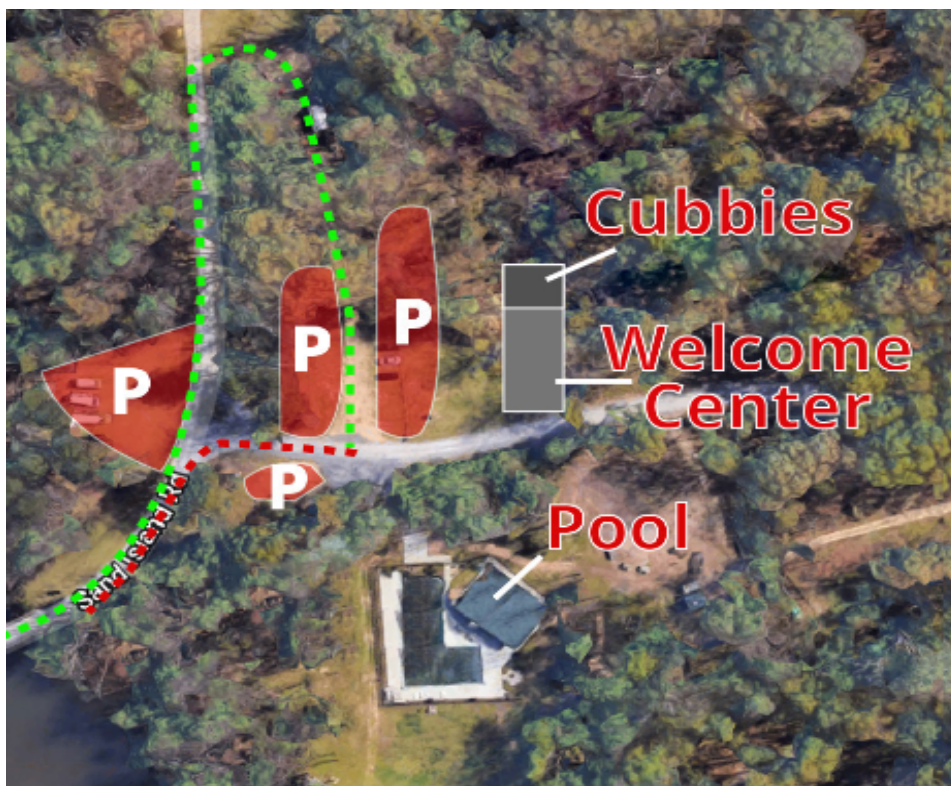
During afternoon pick-up, for your camper's safety, we will ask to see the ID of anyone who comes to pick-up your child. That individual must be listed on your camper's Authorized Pick-up List to sign-out your child. You can email the office to add/remove someone.

Pick-up Procedures:

Time: 4:30-5:30 pm Monday-Friday (6:00 pm for Late Stay)

- Have your window sheet on your dash (with your camper's name boldly written).
- Stop at the attendant before the bridge; he/she will radio ahead for your camper.
- Cross the bridge and keep left. Traffic is one way; you'll be making a loop to park.
- Park and walk with your ID to the blue check-out tent (#3 and P2 on [Island Map](#)).
- Show your ID to the attendant and give your camper's name.
- Your camper will meet you at the blue tent.
- Walk with your camper to cubbies to get their bag.
- Depart.
- **(Friday Note - if you have a resident and day camper, leave your day camper "in program" while you pick-up your resident camper. After the closing ceremony ends at 5 pm, return to pick-up your day camper.)**

Visual of Check-in & Pick-up:



Map of The Island:

The Welcome Center houses our camp office, camp store, and infirmary. On its back porch are cubbies and changing stalls for all our day campers' belongings. Check-in/out for Day Camp is by the Welcome Center. (Map of The Island <https://campcanaan.org/about/island-map/>)

Virtual Camp Tour: to take a virtual tour of Camp and the buildings by clicking this link <https://kuula.co/post/NxQBC>

Early Pick-up Policy:

Due to the volume of requests and for the fewest missed activities, we have an early pick-up policy. Early pick-ups are reserved for doctor appointments, academic commitments, and family emergencies.

- **Standard Early Pick-up Times:** 12:30, 1:45, and 2:30 pm (Monday-Friday) (time exceptions obviously for emergencies)
- On Fridays, the latest time you can pick-up is 2:30 pm due to baptisms and resident camp check-out.
- Email us 24 prior at info@campcanaan.org with your child's name and standard time

Standard times are our attempt to elevate the strain on our staff. To complete an early pick-up a dedicated staff member has to leave their responsibilities for an average of 30 minutes. Campers often don't want to leave and it's very challenging to collect them, their belongings, and make the quarter mile trek back to the office (we're a 100 acre island). Therefore, early pick-ups are reserved for the reasons above.

Packing List:

Below is a summary of what you need to send with your day camper each day. If you'd rather, check-out this short packing list video made by our Day Camp Director, Molly Garrison. <https://www.youtube.com/watch?v=RyQrgVJvWhU>

- **Backpack** with name (or other small bag)
- **Clothing:** campers should arrive every day in summer appropriate athletic clothing: ie, shorts and t-shirt with **tennis shoes and socks**.
 - Do not let your camper wear Crocs in the morning; they can be in their bag as pool shoes after adventure programs end.
- **Lunch box:** morning snack and lunch
- Labeled **Water Bottle!!**
- Change of clothes (recommend for ages 5-8)
- **Swimsuit**
- **Pool Towel and Sunscreen**
- **Water shoes (with heel strap)**
- Optional: bug bands or insect spray
- Medications (check-in/out with camp nurse)

Items that aren't allowed at Camp include:

- **No cell phones**, electronics, smart watches, tablets, etc.
- No cameras, pocket knives, or weapons of any kind
- No cash, gum, energy drinks, toys, trading card

Additional Packing Notes:

Lunch: pack a lunch and morning snack for your child each day. The cubbies are under a pavilion (not in sunlight). A frozen pack or frozen drink can help keep their lunch cool. Please do not pack items that need refrigeration or heating. While we're not a peanut-free facility, we encourage parents to limit the amount of peanut based foods or products that contain peanuts or tree nuts in your child's lunch each day.

Water Bottle: the summer time is roasting hot and we make it a top priority to keep every camper hydrated throughout the day. Campers will need to have a **labeled water bottle** with them at all times; writing their name on it will help them and us keep track of it and distinguish it from the many others. If a camper forgets their water bottle at home, you can either bring it to Camp or allow them to purchase a water bottle from our camp store.

Clothing: please make sure that your child wears appropriate clothing for outdoor summer weather: shorts, t-shirts, socks and tennis shoes. Closed-toed shoes and socks (sneakers/tennis shoes) must be worn every day and are required to participate in activities (Crocs are fine as water shoes in their bag). Happy feet equal happy campers; fashion shoes are cute but with lots of walking (dirt, gravel, sand), running and playing campers need shoes that provide protection and support. Blisters can greatly affect your child's experience. Breathable and quick drying clothing goes a long way. Hats are good protection from the sun too. Because of the nature of our activities, campers shouldn't wear short shorts or shirts that won't stay in place or provide protection (harnesses, sun, being active, etc.). Finally, Please examine your camper's selection of clothing and determine if it has offensive symbols/ language. If we decide that something worn or brought to the camp is not tasteful, we do require for it to be replaced with temporary clothing until the close of the day.

Swimming: campers swim every day; send swimming attire EVERY DAY including: swimsuit, towel, sunscreen and water shoes. Campers will need to come dressed in dry clothes each day and bring their swim attire to change into. Note: shoes for water activities should have heel straps (no flip flops) and be closed-toed to protect their feet.

Medications: Any medications being sent with your camper must be listed on their medical form and checked-in/out of Camp with our staff on the first and last day of the week. Examples of medications that must be listed include: Epinephrine autoinjectors, inhalers, vitamins, ear drops, eye drops, topical ointments, allergy medications and sprays, and any other prescriptions. All medicines must be sent in the original prescription bottle or inside the over-the-counter box they came in (including vitamins). They cannot be free in ziploc bags or pill organizers. Prescription bottles must be labeled correctly and the exact name of the medication along with the prescribed dosage needs to be on the camper's Medical Form.

Lost & Found:

Lost and found is located at the back of the cubbies at the Welcome Center. At the end of each day we sweep the island and bring forgotten items to lost and found. If you realize something

didn't make it home with your camper, check lost and found. Each day unclaimed items will be hung on a clothesline, shelf, or laid out on tables. Everything not claimed after check-out on Friday will be donated to a second hand store. Labeling the items you care most about is very helpful.

Camp Store: You may recall seeing a section during registration that allowed you to add a camp store deposit for your child. With those funds campers can (1) purchase a snack/treat during canteen each day and/or (2) purchase merchandise from our camp store. You can add or top-off your camper's wallet anytime from your household account...

- Login to your registration account: <https://campcanaan.campbrainregistration.com>
- Click **View Details** under your Summer 2024 registration.
- Look for the **Camp Store** heading on the bottom right hand corner of the screen. Click the button that says **Add Deposit**. There you can see the current funds in the wallet and add more.

We do not accept cash for Camp Store deposits unfortunately; please add funds to your camper's account prior to arrival or in the evening for the next day. If you would like a refund for unused funds at the end of their time at camp, please send an email to info@campcanaan.org. Credits will be processed back to the originating card.

Friend Group Requests:

Our desire is for summer camp to be an inclusive welcoming environment where campers have the opportunity to meet new kids and build new friendships. We also recognize that some campers register with a friend who they hoped to be grouped with. Each week we have 64 Junior and 64 Senior Day Campers. Internally, those campers are broken up into groups of 8 campers (eight groups of eight per/program) before the week begins.

Our policy is to allow friend requests for groups of up to 4 campers. That means a camper can be paired with 3 buddies, creating the maximum group size of 4. Siblings aren't automatically placed in the same group; be sure to submit a request if they want to be together. To make a friend group request, please click the following link to fill out our electronic request form.

<https://www.cognitofrms.com/CampCanaan1/CampCanaansFriendGroupRequestForm2024>

All requests must be made before 5 pm on the Wednesday prior to the session you're requesting the assignment for. If your party is larger than four kids, you will need to split them into two groups before you submit your request.

Sample Schedules:

Below are sample schedules for both Junior and Senior Day Camp as well as a brief program overview. Please note these schedules are sample overviews of a typical day; they do not depict every transition, snack/water break, etc. and may be changed based on weather or other factors as needed.

Junior Day Camp (ages 5-8):

7:30-8:15 Check-in

8:20-9:15	Morning Madness (camp songs, skits and games)
9:30-10:00	Inside Out Time and Snack (Bible lesson and snack you packed)
10:15-11:15	First Activity Block
11:45-12:15	Lunch
12:30-1:30	Pool/Lake
1:45-2:30	Canteen + Theme
2:30-3:15	Second Activity Block
3:15-4:00	Third Activity Block
4:30-5:30	Play on playground/Pick-up

After check-in, the day begins with Morning Madness (45 minutes of camp songs, skits, and games) followed by Inside out Time with snack (30 minute Bible lesson). The first activity period consists of more traditional camp activities like: arts & crafts, soccer, basketball court, gaga ball, kickball, flag football and nature walks. Next, on the agenda is Lunch (all) followed by going to the Pool/Lake. The second and third activity blocks are things like: themed crafts, themed activities, spray grounds (slip-n-slides, water jump houses, etc.), field games, and large group adventure games, such as scavenger and treasure hunts.

Junior Day Themes: June 3-7 (Canaan Legends), June 10-14 (Wild West), June 17-21 (Pirates), June 24-28 (Olympics), July 1-5 (America), July 8-12 (Holiday), July 15-19 (Jurassic), July 22-26 (Water), and July 29-Aug 2 (Champions Week).

Groups: campers will be broken into groups of eight. Two groups of eight will be a cohort. That cohort and their two counselors will rotate to all electives together.

Senior Day Camp (ages 9-13):

7:30-8:15	Check-in
8:20-9:15	Morning Madness (camp songs, skits and games)
9:45-11:30	First Activity Block
11:50-12:20	Lunch
12:20-1:00	Inside Out Time (Bible lesson)
1:00-1:45	Canteen, 4 Square, Gaga Ball
1:45-2:35	Second Activity Block
2:50-3:50	Pool/Lake
3:50-4:10	Change
4:30-5:30	Pick-up (Gaga Ball, 4 Square)

After check-in, the day begins with Morning Madness (45 minutes of camp songs, skits, and games). First activity period (premiere adventure electives), lunch (all), Inside out time (30 minute Bible lesson), Second activity period (afternoon free time electives), Pool or Lake (water activity), Change, and resuming play during pick-up window.

Adventure Electives: pending a few factors out of our control (weather, camper behavior, etc.) campers will do three of the following electives a week: High Adventure Course, Zipline Canopy Tour (5 zips—75 lb minimum), Giant Swing, Leap of Faith, Climbing Tower, and Kayaking on the River. On Monday, the first activity period is a large group intro game (ice-breaker/get to know you) and Fridays' is a programmed large event (island wide scavenger hunt or such).

Sport/Free Time Electives: during the second activity period, campers will be able to go to any of the following activities: arts & crafts, sports at the basketball court, fishing, sharp shooting, archery, archery tag, disc golf, paddle board and/or kayak in Lake Canaan, and field games.

Groups: campers will be broken into groups of eight. Two groups of eight will be a cohort. That cohort and their two counselors, will rotate to the same adventure activities (morning elective).

Check-in/check-out: during both of these windows, campers can play gaga ball, 4-square, make bracelets, and hangout with their friends. This keeps them near for arrivals and pick-ups.